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KONDO Kunio

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Academic background

1978 Bachelor of Engineering, Nagoya Institute of Technology
1988 [Ph.D.](#) in Engineering, The University of Tokyo

Work experience

2014- Visiting professor, Management and Science University (Malaysia)
2020-2021.3 Visiting professor, Toho University (Japan)
2020-2021.3 Visiting professor, University of Silesia in Katowice (Poland)
2015-2019 Chair of Graduate School of Media Science, Tokyo University of Technology
2009-2013 Vice Dean of School of Media Science, Tokyo University of Technology
2007-2020 Professor, School of Media Science, Tokyo University of Technology
1989-2007 Associate professor, Department of Information and Computer Sciences, Saitama University
1988-1989 Lecturer, Tokyo Polytechnic University
1973-1988 Technical staff, Nagoya University

Part-time lecturer

2002-2010 Kyushu Institute of Design (Kyushu University)
1997-2002 Short-term Expert, Japan International Cooperation Agency (JICA)
Polish-Japanese Institute of Information Technology (1996,1998,2002)
1991-2007 The University of Tokyo
1989-1999 Aichi Prefectural University of Fine arts and Music

Activities & Memberships

2016- President of ADADA International and ADADA Japan
2016- Honorary Chair of ADADA conference 2016,2017,2018,2019
2013-2014 President of The Institute of Image Electronics Engineers of Japan
2013-2014 General Chair of International Workshop on Image Electronics and Visual Computing 2014
2011-2013 President of The Society for Art and Science
2006-2009 Director of International Society for Geometry and Graphics
2005-2009 Vice President of Japan Society of Graphic Science
2005-2016 Board member of Asia Digital Art and Design Association
1998-2002 Chair of SIG on Computer Graphics and CAD of Information Processing Society of Japan

Reviewer: SIGGRAPH, SIGGRAPH Asia, Eurographics, Pacific Graphics, CG International, NICOGRAPH International, International Workshop on Image Electronics and Visual Computing, Japan-China Joint Conference on Graphics Education, Asian Forum on Graphic Science, International Conference on Geometry and Graphics, ADADA

Research interests

Computer Graphics, Content Producing and Content Production Technology for animation, games, and interactive modeling, Kansei information processing.

Awards

- 2019 The Yayasan MSU-ADADA Award of the Lifetime Achievement in Digital Art and Design
- 2019 Fellow of IPSJ (Information Processing Society of Japan)
- 2015 IEEEJ Best Paper Award
- 2015 Fellow of IEEEJ (The Institute of Image Electronics Engineers of Japan)
- 2015 CG-JAPAN Award
- 2014 IEVC Best Paper Award
- 2014 IPSJ Specially Selected Paper Vol.55. (Information Processing Society of Japan)
- 2013 Japanese Society for Engineering Education (JSEE) Engineering Education Awards
- 2011 JSJS Best Paper Award (Japan Society for Graphic Science)
- 1988 JSJS Research Award (Japan Society for Graphic Science)
- 1985 IPSJ Anniversary Best Paper Award (Information Processing Society of Japan)

Publications

Publications page: https://kondolab.org/publications/achievements_book.html

Paper list : https://kondolab.org/publications/Kondo_PublicationList2020.pdf

Publications page

Paper list pdf

